

Welcome to Varggard

A Living Chapter of the Empire of Medieval Pursuits

Within the Empire of Medieval Pursuits lies **Varggard**, a village devoted to the study, teaching, and reenactment of the medieval world. We are a nonprofit fellowship of artisans, warriors, scholars, and storytellers who seek not only to remember history—but to *live it*.

Our purpose is to explore the arts and sciences, the martial disciplines, and the daily life of the Middle Ages through hands-on practice, research, and public demonstration. Whether forging steel, weaving cloth, or standing shield-to-shield in the field, each member contributes to the living tapestry of our shared past.

Varggard thrives on community, respect, and curiosity. Here, every craft has a place, every skill has a teacher, and every person has a role in keeping the spirit of history alive. Together, we preserve the knowledge, honor the traditions, and celebrate the fellowship that defined the medieval world.

Welcome to Varggard.

Raise your banner, take up your tools, and join us in the pursuit of history reborn.

Mission Statement of Varggard

Living History Through Honor, Craft, and Community

Varggard exists to study, teach, and embody the spirit of the Middle Ages through authentic reenactment, craftsmanship, and fellowship. As a village within the Empire of Medieval Pursuits, we strive to preserve and share the knowledge, artistry, and traditions of our ancestors — not as relics of the past, but as living practices that unite us in purpose and creativity.

Our mission is to:

- Foster respect, learning, and camaraderie among all who seek to explore medieval life.
- Encourage mastery in the arts, sciences, and martial disciplines of history.
- Serve our community through education, demonstration, and the joy of shared discovery.
- Uphold honor, safety, and integrity in all our endeavors.

Through these values, Varggard stands as a beacon of living history — a place where the past breathes again through the hands and hearts of those who keep its memory alive.

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Code of Conduct

Code of Conduct of the Village of Varggard

Honor, Fellowship, and the Pursuit of History

The Village of Varggard stands as a living chapter of the Empire of Medieval Pursuits. Our strength lies not only in our craft and knowledge, but in the honor and respect we show one another. Every member, from novice to seasoned artisan, shares responsibility for upholding the dignity and safety of our community.

1. Respect and Fellowship

- Treat all members, guests, and the public with courtesy and kindness.
- Disagreements shall be handled with patience and good faith; personal attacks and harassment have no place here.
- Honor the diversity of skills, backgrounds, and beliefs that enrich our village.

2. Safety and Stewardship

- Practice all martial and craft activities with care and awareness.
- Follow safety guidelines for weapons, armor, tools, and materials.
- Protect our shared spaces, equipment, and historical artifacts as if they were heirlooms of our own ancestors.

3. Integrity and Representation

- Represent Varggard and the Empire of Medieval Pursuits with pride and honesty.
- When in public or online, conduct yourself in a manner befitting our mission of education and historical respect.
- Avoid behavior that could bring disrepute to the village or the Empire.

4. Learning and Mentorship

- Share knowledge freely and encourage others to grow in their craft.
- Seek guidance from experienced members and offer help to newcomers.
- Celebrate curiosity and the pursuit of historical truth.

5. Community and Accountability

- Attend meetings, events, and practices with reliability and good spirit.
- Contribute to the village's projects and uphold its traditions.
- If conflicts arise, resolve them through dialogue and mediation, guided by the Crown, Chieftain and Council.

6. Honor Above All

- Let your words be true, your actions fair, and your conduct worthy of the history we preserve.
- Remember that every deed reflects upon the fellowship of Varggard.

The following Titles are given to the Crowns of Varggard depending on the size of its estate within the EMP:

EMP ESTATE	TITLE	RETIRED TITLE
Kingdom	King/Queen	Court Duke/Duchess
Principality	Prince/Princess	Viscount/Viscountess
Duchy	Duke/Duchess	Court Count/Countess
County	Count/Countess	Court Baron/Baroness
Barony	Baron/Baroness	Earl/Earl
Village	Earl/Earl	Lord/Lady

The Following are positions and rank within Varggard:

- **Crown of Varggard**
 - Oversee the day to day running of the chapter.
 - Act as the public face of Varggard.
 - Make and approve Laws for Varggard
 - Bestow punishment on those who break the laws.
- **Steward**
 - Responsible for scheduling Events, Demos, and Get Togethers
 - Running Varggard in the absence of the crown.
- **Exchequer**
 - Responsible for managing and collecting funds and donations for Varggard.
 - Inventorying Varggard's assets.
- **Raven Herald**
 - Is responsible for running court ceremonies as well as announcements and registering personal and house heraldry.
- **Marshal**
 - Is responsible for overseeing the training, safety and adherence to the combat rules for Varggard within the EMP.
- **Archery Marshal**
 - oversees the training, safety and adherence to the rules of everything archery related for Varggard within the EMP.
- **Warden**
 - Responsible for greeting new people at any gathering.
 - Keeping and maintaining a loaner garb closet.
 - Keeping a register of membership and gathering newcomers info.
- **Runesmith of Varggard**
 - Responsible for Arts and Sciences within Varggard.
 - Leads A&S Competitions.
- **Champion**
 - Is the champion for Varggard. They are chosen from the populace of Varggard through a series of challenges. The highest scoring individual wins the award and sits as Champion for one year.
- **Huscarls**
 - Husecarls were professional warriors in the service of a lord or Jarl. They were highly trained and well-armed and provide protection to their leader.
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- **Drengir**

- The term means “Valiant man” . Drengir serves a Huscarl until they are chosen to be a Huscarl.
- **Dróttinn**
 - Is the head of the largest household within Vargaard. Giving them the special title and privileges within Vargaard.
 - The Dróttinn is seated at the head of the Chieftains Table.
 - They can reserve their votes till last.
- **Chieftain**
 - Is the head of a household within Vargaard.
 - They receive 1 vote for every 5 members within their house.
- **Villager**
 - Citizen of Varggard

Awards

Order of the Sable Sabre

Members of this order are recognized for their great skill at cut-and-thrust combat, for consistent display of the virtues of courtesy, grace, and chivalric demeanor, and for their willingness to teach others, and for service to the kingdom. They are addressed as "Master" (name) or "Mistress" (name). The regalia for members of the order is a white sash.

Order of the Sable Arrow

Members of this order are recognized for their great prowess in ranged martial pursuits, and for applying their skills and knowledge for the instruction of members and service to the kingdom beyond normal expectation. Ranged martial pursuits include target archery, combat archery, siege weaponry, and thrown weapons. Members are addressed as "Master" (name) or "Mistress" (name). The regalia of the Order is two white vambraces or bracers, with a sable arrow on them.

Order of the Sable Rose

Members of this order are recognized for their great skill in the Arts or Sciences, for their willingness to teach others, and for using their abilities to benefit the kingdom. They are addressed as "Master" (name) or "Mistress" (name). The regalia reserved for members of the order is a Sable Rose, worn on a garment.

Order of the Silver Chalice

Members of this order are recognized for great service to the kingdom, usually for many years and without thought of reward. They are addressed as "Master" (name) or "Mistress" (name). The regalia for members of the order is "a Silver Chalice."

Order of the Wolves Heart

The Order of the Wolf's Heart honors those whose strength lies not in the sword, but in the spirit — those who lift others, mend what is broken, and stand as the quiet guardians of kinship. It is bestowed upon individuals who have shown steadfast kindness, generosity, and courage of compassion, placing the needs of others before their own.

Award of Arms

An individual may not display arms without an Award of Arms. The crown may grant an individual an Award of Arms allowing them the Title of Lord/Lady of the Court. Giving them the ability to form their own house if they so choose. They may wear a circlet. A circlet is a band worn around the head it may not have any points.

Awards of Achievement

- **Service**
- **Arts and Science**
- **Combat**
- **Archery**

Defender of Varggard

- This award is given to the winners of the armored and Cut and Trust championship tourneys.

Order of the Horn

- Granted to houses who show great hospitality.

Order of the Crowns Arrow

- This award is given to the winner of the Championship tourney.

Order of the Sable Cub

- This honor is given by the Crown to those children who have demonstrated exceptional courtesy and given their services or talents to Varggard.

Order of the Noble Hearth.

- The Order of the Noble Hearth will be given once per year, at the May Championship Tourney, to those individuals whose excellent and regular efforts have created an exceptionally period and well-appointed encampment. The most recent recipient of the award will be given a banner to display, which shall be passed on each year. After the year of holding the initial banner, recipients of this honor will place something on the banner and pass it on to the next year's recipient.

Banner Bearer of Varggard.

- The Banner Bearer is appointed by the Crown, and will fight by the Crown's side when both are on the field of battle. The Banner Bearer is charged with the possession and maintenance of a banner, given to them by the Crown, bearing Varggards Arms. As the Banner Bearer follows the Crown, so does this honor, and it shall be for the duration of the reign.